

The Full Timetable (with room bookings) for the programme can be accessed at www.ucl.ac.uk/timetable

Term 1. Opening of Session Week 23rd - 28th September

Teaching 30th September - 13th December

Reading week 4th - 8th November

Notes

4 hour afternoon blocks show the full room booking time available for teaching including groupwork and breaks. Teaching activities will typically use 3 out of the 4 hours and students should plan to be available for the full time shown.

Part time students are advised to book the whole day of module teaching off work on days where they are attending module teaching for groupwork and self study

Each year we organise a number of additional non-module related teaching events. These include Key Skills Seminars, MSc Project Days, Careers Talks etc

	Monday	Tuesday	Wednesday	Thursday	Friday
9-10	Self Study Time	Self Study Time	Self Study Time	Self Study Time	Self Study Time
10-11					
11-12		Key Skills (2 hrs) 1st. Teaching weeks 1 -4			
12-13		HCI Industry Speaker Series weeks 5, 7-10			
13-14					
14-15	PSYCG0101 Interaction Science (IxSci)	PSYC0097 Interaction Design (IxD)	Other Wednesday events some weeks (see above). Otherwise Self Study Time	PSYCG0101 Interaction Science (IxSci)	PSYC0097 Interaction Design (IxD)
15-16					
16-17					
17-18					

Term 2 13th January - 27th March 2020

Reading Week: 17th - 21st February

	Monday	Tuesday	Wednesday	Thursday	Friday
9-10					
10-11	PSYC0095 Future Interfaces (FI)	PSYC0100 Accessibility and Assistive Technologies (AAT). Note: This session will be taught at UCL East.		PSYC0102 User Centred Data Visualisation (UCDV)	
11-12					
12-13					
13-14					
14-15	PSYC0098 Human Factors For Digital Health (HF4DH)	PSYC0096 Physical Computing & Prototyping (PCP)		PSYC0099 Serious & Persuasive Games (S&PG)	PSYC0021 Affective Interaction (Afi)
15-16					
16-17				HCI Industry Speaker Series	
17-18					